Chief Engineer Screening Questions

In one sentence - what is your main area of expertise in engine development?

Have you lead a team of 10-15 engineers? Please indicate where in your work history.

Have you been design responsible for a clean sheet engine program? In what capacity?

How much time do you prefer to spend in engineering offices/meetings, vs in the lab?

Explain a time when you have faced difficulty correlating experimental and simulation results, and how you managed:

Describe how you motivate a "difficult" but important contractor or direct report?

How many patents do you have?

How many engine-related papers have you published?

What is the greatest achievement of your career, from an innovation perspective?

Do you have an M.S. or PH.D.?

From 1(novice) to 10(industry expert), rate your understanding of:

- a) thermodynamics
- b) heat transfer
- c) mechanical design
- d) Diesel Engines
- e) SI engines.

Have you written a winning proposal?

Do you have a deep understanding of modern efficiency improvement technologies such as boosting, HCCI, friction reduction, or other?

What is your expertise (1-10) in engine simulation tools such as:

- a) Solidworks
- b) GT-Suite
- c) CONVERGE CFD
- d) Thermal and structural FEA?

Are you, personally, capable of making modification to:

- a) dyno equipment
- b) data acquisition
- c) control system?

Do you enjoy getting your hands dirty:

a) Do you know how to operate manual or CNC equipment?

- b) Have you ever rebuilt an engine?
- c) Made major modification to a personal engine or vehicle?
- d) Have you ever had to sweep the floor in the shop?

Have you ever interviewed/hired people? Have you built and lead a World-class Team?

Do you have experience in a Research environment? What is the minimum ratio of (work related) good to bad days can you tolerate without getting depressed?

Do you have a permit to work in the US?

What do you want to accomplish in the next 5 years of your career?

What do you think are the biggest technical challenges faced by Liquid Piston?

What do you think are the biggest non-technical challenges faced by Liquid Piston?

What do you like about LiquidPiston's design?

In one sentence - why do you want to work for LiquidPiston?